

Adaptive Feature Selection using Fisher-Based Supervised Hill Climbing for Dysgraphia Handwriting Classification

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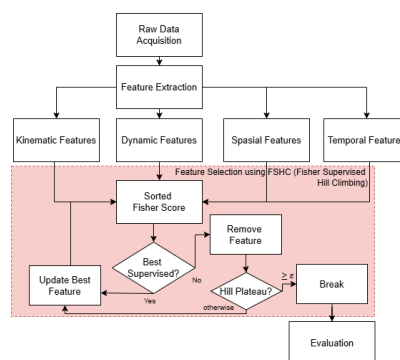
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ABSTRACT



Dysgraphia features selection remains a challenge. Fisher's criterion excels at highlighting the discriminative features of dysgraphia but lacks guidance for choosing the optimal number of features. Whereas Hill Climbing shows robust feature selection but often gets trapped in local optima when selecting the best dysgraphia feature. Thus, the Fisher-Based Supervised Hill Climbing (FSHC) method is introduced. The contribution of this study is an optimized machine-learning-guided hill-climbing method that uses a classifier on a validation set as the objective function. A plateau mechanism also guided Hill Climbing exploration, not by a single Fisher point but by the neighboring subsets. The dataset used contains the graphomotor slant line task from 119 children aged 8-15 years (47.5% diagnosed with dysgraphia), with 10000 to 50000 data points per user. It is organized into kinematic, spatial, dynamic, and temporal features, yielding 117 sub-features. A stratified 5-fold cross-validation is set for training and testing, reaching 21 features. Comparative test—Linear SVM, SVM RBF, Sigmoid SVM, Polynomial SVM, Random Forest, AdaBoost, KNN, Decision Tree, Gradient Boosting, Gaussian Naive Bayes, and Gaussian Classifier—showed that linear SVM achieves the best performance with a weighted average precision, recall, and F1 score of 0.93. Linear SVM also outperformed the three approaches: no feature selection, the traditional Fisher, and machine-learning-based feature selection (weighted KNN and SVM). It can be concluded that the proposed method is more robust than the state of the art by highlighting key points for avoiding overfitting.

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1. INTRODUCTION

A neurological condition that can impair learning is defined as a specific learning disorder (SLD) [1]. Dysgraphia is one category of SLD that is rarely studied [2]. The rare exploration due to practical barriers that require expert assessment, such as dyslexia associations and acquisition tools that involve pressure, time, and pen-movement sensors [3]. However, it is often found in childhood [4]. The dysgraphia case is increasing significantly, with 14 to 20 % of the school-age population suffering from SLD [5]. Dysgraphia specifically results from visual-motor impairments, leading to writing difficulties and an uneven handwriting pattern [6]. Dysgraphia is important to detect early because it is an indication of neurodevelopmental disorders, such as autism [7], Parkinson's [8], and ADHD [9], although not displaying physical disabilities [10]. Other learning disorders, such as dyspraxia [11][12] and dyslexia [13][14], often exacerbate dysgraphia symptoms. Early recognition of learning disorders, particularly dysgraphia, can lead to obtaining appropriate treatment [15]. It also maintains learner psychology [16] and avoids mental health disorders [17].

The *Beknopte Beoordelingsmethode voor Kinderhandschriften* [18], also known as the BHK test [19], is one of the most widely used methods for assessing indications of dysgraphia [20]. This manual pen-and-paper test requires an expert to evaluate not only the construction [21] and time of writing [22], but also the consistency of handwriting [23]. A dependency on diagnostic experts leads to high diagnostic costs [24]. Digitalization of dysgraphia tests is equivalent to the improvement of a handwriting acquisition tool [25], such as the stylus [26] and tablets [27]. In addition to relying on test tools, the assignment of the BHK test is also a concern. There is one task of the various BHK tests that has been published publicly, namely, the graphomotor slant line task [28]. The graphomotor slant line task measures the slope of a handwriting line, simulating fine motor control during writing [29]. The graphomotor slant line captures the spatial, temporal, dynamic, and kinematic aspects of handwriting [30]. Previous research shows that the graphomotor slant line of online handwriting enables analysis of writing time and the observation of pen pressure, which cannot be recognized in offline handwriting and other features [31]. Nevertheless, differences in writing pressure between paper and tablets require further study [32]. Moreover, online handwriting acquisition yields thousands of raw sensor points per test, necessitating robust feature representation to interpret handwriting characteristics [33].

Public dysgraphia datasets pose a challenge, leading to limited performance in dysgraphia classification [34], as reflected in the largely private dysgraphia datasets shown in Table 8. Moreover, recognizing dysgraphia in online handwriting using the graphomotor slant line is challenging because the task is more complex. The graphomotor slant line task achieves robust performance on most private data [35]. J. Kunhoth *et al.* (2023) showed that combining online handwriting features increased detection accuracy up to 80.8% [36], whereas J. Škunda *et al.* (2022) achieved 79.7% accuracy using eye movement [37]. In contrast, its performance degrades on most public data. Drotár & Dobeš (2020) demonstrated that the enormous challenge of the sentence task yielded an accuracy of 69.7%, which was similar to the graphomotor slant line [38]. J. Kunhoth *et al.* (2025) also demonstrated that combining multiple-instance aggregate features yielded the worst accuracy (61.89%) on complex sentence features compared with simpler word features (64.62%) [32]. The robust performance was achieved on most private data, whereas its performance degrades on most public data. This finding emphasizes that the main problem is not the modality of the online features used, but rather the greater complexity of public data assignments.

The biggest challenge in detecting dysgraphia through graphomotor slant line task is selecting the appropriate feature from thousands of raw data points [39]. Dechamps *et al.* (2021) identified potential features using Fisher's criterion, yielding 15 of 90 features with 83% balanced accuracy on sentences resembling the graphomotor slant line task [19]. However, the best Fisher's number is highly dependent on the researcher. There is no automatic method for selecting the optimal number of features, leading to manual selection that requires extensive trial and error [40].

Several researchers have demonstrated the potential of Hill Climbing as a heuristic for feature selection. L. Cornei *et al.* (2023) developed a hill-climbing approach that improves feature extraction solutions by up to 85% without supervision by eliminating redundant features on textual sub-datasets [41]. A. Naskar *et al.* (2023) demonstrated that the combination of Hill Climbing in Harmonic Search produces better feature representations by mutating the features [42]. The results of these studies show that Hill Climbing outperforms Particle Swarm Optimization, achieving up to 100% accuracy in medical data. Although the two studies applied Hill Climbing to different problems, they share a similar philosophy for stopping the search when it reaches a peak like climbing a mountain. Despite its superior performance, the Hill Climbing method often gets trapped in local optima [43]. Supervised learning is needed as a monitoring mechanism in the feature selection to overcome the weaknesses of Hill Climbing. L. Devillaine *et al.* (2021) demonstrated the potential of machine learning for feature selection, showing that linear SVMs were superior to traditional trees, achieving an accuracy of

70.8% [34]. They inspired the modification of the search strategy from greedy hill-climbing to backtracking. An adapted fixed-deterministic algorithm also performs to avoid instability from a random initialization [44].

This study focuses on overcoming the feature challenges of the graphomotor slant line task. Fisher's criterion excels at measuring each feature's ability to distinguish among classes. According to the research problem, there is no guidance on the optimal number of features to use. On the other hand, Hill Climbing shows excellent potential as a greedy heuristic for feature selection, but it often gets trapped in local optima, creating a research gap. Therefore, this study proposes adaptive selection using Fisher-based Supervised Hill Climbing (FSHC) as the first hybrid feature selection for classifying dysgraphia from online handwriting. This study contributes an optimized machine-learning-guided hill-climbing method that uses a classifier on a validation set as the objective function. Machine learning is designed as a supervised approach, a classifier's performance on a validation set as the guiding objective function, to avoid Hill Climbing from getting trapped in local optima while searching for the best number of Fisher's criterion. The most compatible classifier in the proposed method requires further investigation. We also added a plateau mechanism to accommodate minor fluctuation across neighboring subsets. The research questions asked in this study are as follows:

1. RQ1. How can the online handwriting feature of the graphomotor slant line task classify dysgraphia?
2. RQ2. How does the Fisher-based Supervised Hill Climbing (FSHC) select dysgraphia handwriting features adaptively?
3. RQ3. How does the FSHC method avoid local optima traps?
4. RQ4. How does the FSHC method compare to conventional feature selection?
5. RQ5. How does the FSHC method compare to supervised feature selection?

2. METHODS

This chapter discusses the dataset and methodology used to diagnose dysgraphia, as depicted in Figure 1. The process begins with collecting raw data, which is then extracted into several types of features: kinematic, dynamic, spatial, and temporal. Afterward, the FSHC (Fisher-Based Supervised Hill Climbing) method is used to select the most relevant features. The selected features are used during training of the classification model to test their ability to recognize patterns. If the features achieve optimal performance, the process proceeds to the evaluation stage, using metrics such as precision, recall, and F1 Score. More specific explanations are outlined in each sub-chapter.

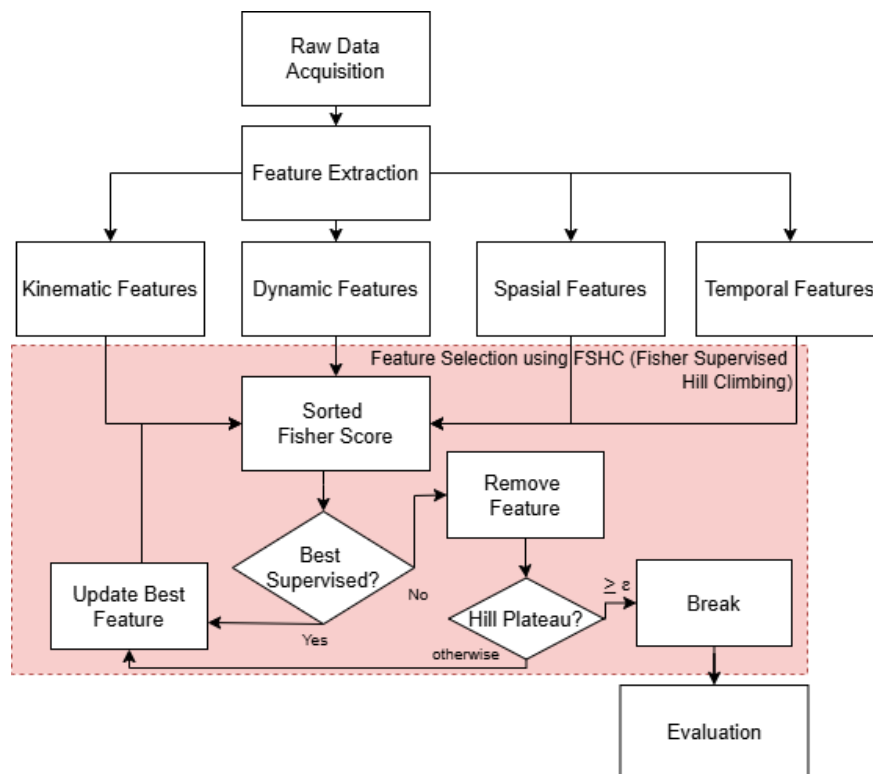


Figure 1. A Proposed Dysgraphia System Framework

2.1. Dataset

Figure 1 shows that the first step is acquiring raw data. We used the Sci_Rep dataset, which contains the graphomotor slant line task, as shown in Figure 2 [38]. The data consists of 119 children aged 8-15 years. Thirteen percent of the children were left-handed, while 87% were right-handed. Participants consisted of 34.1% girls (41 out of 120 children) and 65.9% boys (79 out of 120 children). 47.5% (57 children) were diagnosed with dysgraphia (Figure 2(a)), while 52.5% (63 children) were not (Figure 2(b)). Each child had approximately 10000–50000 raw data points, comprising seven parameters: x, y, time, pen status, azimuth, altitude, and pressure. We employ stratified 5-fold cross-validation for training and testing to prevent biased estimates.

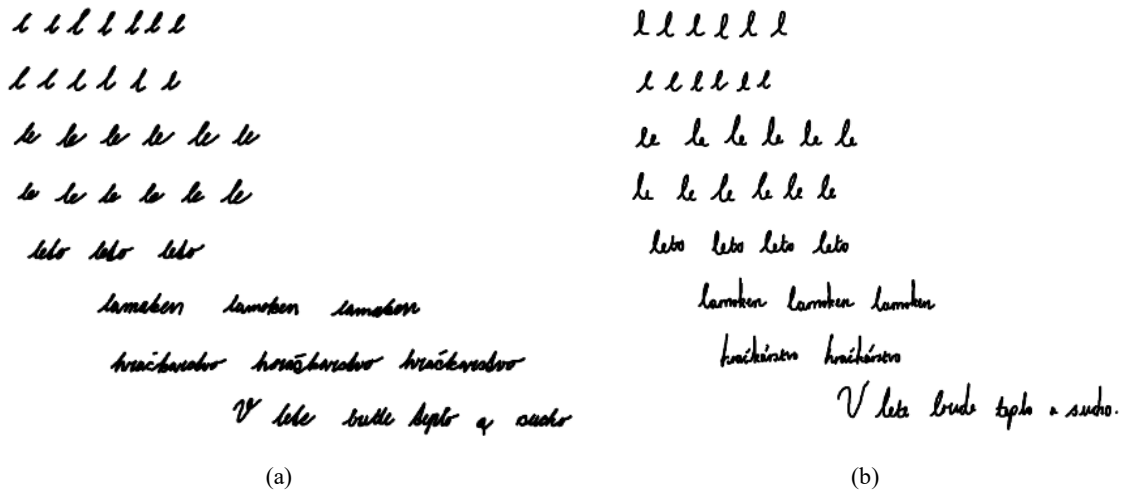


Figure 2. Visualization of tabular Sci Rep Dataset [38] (a) Dysgraphia (b) Normal

2.2. Feature Extraction

We extract 117 sub-features from seven parameters (x, y, time, pen status, azimuth, altitude, and pressure). There were four feature categories: 63 kinematic features, 30 spatial features, 14 dynamic features, and ten temporal features, as shown in Table 1. Kinematic features describe the characteristics of writing movements [45]. Spatial features describe the position and shape of writing in two-dimensional space [46]. Dynamic features describe changes in movement [47]. Temporal features describe the duration of writing [48]. The combination of four features reflects a graphomotor assessment of writing quality and speed, the main criteria of the BHK test [49]. Some features are divided into several statistical features, such as mean, median, maximum, minimum, standard deviation, 95th percentile, and 5th percentile [27].

Kinematic features consist of pen tilt, velocity, acceleration, and jerk [50]. Equation (1) shows that the total velocity (ve) is the change in coordinate position (x) and (y) over time (tm). The change of the x and y coordinates over time (tm) results in horizontal velocities (ve_x) and vertical velocities (ve_y), respectively, as shown in Equation (2) and Equation (3).

$$ve = \sqrt{ve_x^2 + ve_y^2} \quad (1)$$

$$ve_x = \frac{x}{tm} \quad (2)$$

$$ve_y = \frac{y}{tm} \quad (3)$$

Acceleration (ac) describes the change in the movement of the writing pen. Each change in velocity (ve) over time (tm) sequentially produces horizontal (ac_x) and vertical acceleration (ac_y) as shown in Equation (4) and Equation (5). The combination of the two accelerations yields the total acceleration, as calculated in Equation (6).

$$ac_x = \frac{ve_x}{tm} \quad (4)$$

$$ac_y = \frac{ve_y}{tm} \quad (5)$$

$$ac = \sqrt{ac_x^2 + ac_y^2} \quad (6)$$

Jerk (je) describes the irregularity of handwriting. Each rate of change of acceleration (ac) with respect to time (tm) sequentially produces horizontal and vertical jerk as shown in Equation (7) and Equation (8). The combination of vertical and horizontal jerk shows the total jerk calculated using Equation (9).

$$je_x(tm) = \frac{ac_x}{tm} \quad (7)$$

$$je_y(tm) = \frac{ac_y}{tm} \quad (8)$$

$$je(tm) = \sqrt{je_x^2 + je_y^2} \quad (9)$$

The spatial feature consists of several components: stroke, the difference between the first and last stroke ($dfls$) based on position y , and the line geometric [51]. There are three types of strokes: vertical stroke (str_y), horizontal stroke (str_x), and total stroke (str). Equation (10) shows the total stroke, while Equation (11) and Equation (12) show the horizontal and vertical segments partially. Based on Equation (10) to Equation (12), stroke is the difference between i and $i+1$ coordinates of the x and y axes. In contrast, the feature- $dfls$ represents the difference between the final (x_{last} and y_{last}) and initial coordinates (x_{first} and y_{first}) on the x and y axes, as shown in Equation (13). The geometric line is derived from the line's width and height segments. The width and height segments are calculated based on the size of the handwritten character.

$$str = \sum_{i=1}^n \sqrt{(x_{i+1} - x_i)^2 + (y_{i+1} - y_i)^2} \quad (10)$$

$$str_x = \sum_{i=1}^n (x_{i+1} - x_i) \quad (11)$$

$$str_y = \sum_{i=1}^n (y_{i+1} - y_i) \quad (12)$$

$$dfls = \sqrt{(x_{last} - x_{first})^2 + (y_{last} - y_{first})^2} \quad (13)$$

Dynamic features present the interaction of physical and sensorial aspects during writing [52]. It includes the parameters pressure, altitude, azimuth, and extreme local. Unlike kinematic features, which often contain many extreme outliers, pen orientation (altitude and azimuth) adapts to device characteristics rather than writing style. Therefore, granularization by percentile is unnecessary because the values tend to remain stable within a single writing task. Thus, there are only four derivative features, namely Mean, Maximum, Minimum, and Standard Deviation. Figure 3 shows the distributions of Altitude and Azimuth. Meanwhile, the local extreme is decomposed into nine sub-features because it is correlated with velocity and acceleration. In acceleration and velocity, local extremes show acceleration spikes (maximum) and a minimum on both. The temporal feature described the total duration, such as the time required to write [53]. The completion of a single segment is referred to as segment duration, while the total time until the end of the activity is called total

duration. Total distance is also declared to measure the length of writing. In addition, Pen lift is measured as an on-air surface feature that calculates the time the stylus is lifted from the tablet surface.

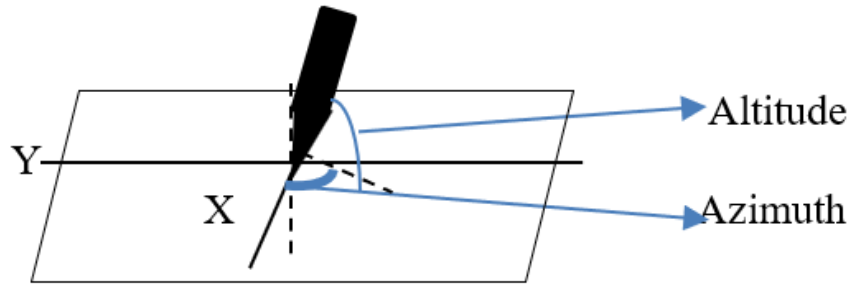


Figure 3. Altitude and Azimuth Visualization

Table 1. Feature Extraction

Category	Feature	Sub Feature
Kinematic	Total Velocity, Total Jerk, Total Acceleration, Horizontal Velocity, Horizontal Jerk, Horizontal Acceleration, Vertical Velocity, Vertical Jerk, Vertical Acceleration	Mean, Median, Maximum, Minimum, Standard Deviation, 95 th percentile, and 5 th percentile
Spatial	Stroke Length, Horizontal Stroke Length, Vertical Stroke Length, Difference First and Last Stroke (Y Position), Width Segment, Height Segment	Mean, Median, Maximum, Minimum, Standard Deviation, 95 th percentile, and 5 th percentile Not derived in sub-features
Dynamics	Local Extreme in Velocity, Local Extreme in Acceleration Pressure, Altitude, Azimuth	Not derived in sub-features Mean, Maximum, Minimum, Standard Deviation
Temporal	Segment Duration	Mean, Median, Maximum, Minimum, Standard Deviation, 95 th percentile, and 5 th percentile, sum-
	Total Duration, Total Length, Pen Lift	Not derived in sub-features

2.3. Feature Selection Method using Fisher-Based Supervised Hill Climbing

The purpose of this study is to develop an adaptive feature selection method that combines Fisher Score and the Hill Climbing algorithm, referred to as Fisher-Based Supervised Hill Climbing (FSHC). The Fisher Score serves as a filter stage, calculating each feature's discriminatory power for the target class. Hill Climbing functions as a wrapper stage, performing a local search to identify the optimal feature combination from the Fisher ranking based on the classification model's accuracy. Table 2 shows FSHC pseudocode. According to Table 2, the input is a feature matrix X , with n samples, m features, and an output matrix (y). We adopted the deterministic hill climbing that improves the fixed starting strategy [44]. We use the highest SVM accuracy as the supervised score (J_{best}) to achieve the best feature map (S_{best}). A plateau mechanism also guided Hill Climbing exploration, not by a single Fisher point but by a wide range of them. The Fisher criterion is an objective function of Hill Climbing, as shown in Equation (14).

$$F_i = \frac{\sum_{c=1}^C n_c (\mu_{c,i} - \mu_i)^2}{\sum_{c=1}^C n_c \sigma_{c,i}^2} \quad (14)$$

$$F_{sorted_k} = \arg \text{sort} (F_i, \text{descandin} = \text{true}) \quad (15)$$

According to Equation (14), the Fisher score (F) illustrates the discriminant function used to distinguish between classes based on the average (μ) of feature i across all samples. It refers to the number of samples (n) in class c . In this study, $c = 2$, corresponding to the two classes in the dataset: dysgraphia and normal. Then the Fisher scores were sorted by the highest values of feats to be an initial subset of features (F_{sorted_k}), as shown in Equation (15).

$$J = \text{supervised}(M_s, X[:, S], y) \quad (16)$$

Based on Equation (16), each sorted feature (F_{sorted_k}) are validated by the Hill Climbing supervision function. The supervised score (J) is the accuracy of the classification model (M_s) trained on the feature subset

S and the dysgraphia label (y). For each fold, the model is trained on the training split and evaluated on the corresponding validation split. The comparison of the supervised model is discussed in Sub-section 2.4.

$$S_{best} = \begin{cases} S_{best} \cup \{F_{sorted_k}\}, & \text{if } J > J(S_{best}) \text{ and } \rho < \varepsilon \\ S_{best} \setminus \{F_{sorted_k}\}, & \text{if } J \leq J_{best} \end{cases} \quad (17)$$

Based on Equation (17), the highest-ranked features (F_{sorted_k}) are added as S_{best} if supervision accuracy (J) improves; otherwise, they are removed as S_{best} and F_{sorted_k} . The plateau parameter (ρ) with predefined tolerance (ε) is applied to accommodate minor fluctuation across neighboring subsets. A plateau ρ with a threshold $\varepsilon = \{5,10,15,20,25\}$ is observed to obtain the best solution and prevent a non-optimal solution.

Table 2. Proposed Pseudocode

Pseudocode: Fisher-Based Supervised Hill Climbing (FSHC)	
1	Input: $X \in \mathbb{R}^{(n \times m)}$, $y \in \mathbb{R}^n$, ε , ρ
2	Output: $S_{best} \leftarrow \emptyset, J_{best}$
3	$F_i \leftarrow \text{Eq (14)}$
4	$F_{sorted_k} \leftarrow \text{Eq (15)}$
5	For each F_{sorted_k}
6	$J \leftarrow \text{Eq (16)}$ as supervised function
7	$S_{best} \leftarrow \text{Eq (17)}$
8	If $J < J_{best}$ then $\rho + +$ as plateau mechanism
9	If $\rho > \varepsilon$ then break
10	Return S_{best}, J_{best}

2.4. Evaluation

A series of evaluations is used to measure the performance of the proposed method. The first scenario is observing the best supervised function and the plateau mechanism. Hyperparameter settings using default settings are shown in Table 3. Each of these parameters has a specific role in controlling model accuracy and computational efficiency. The second test compares the proposed method with conventional and machine-learning-based feature selection methods from prior studies, as shown in Table 4. We compare it with the baseline feature-extraction method that did not use feature selection, which classified 175 features using AdaBoost [49]. Whereas a Fisher-based feature selection method without a supervised method is also compared [19]. The compared method is highly dependent on the researcher and lacks an automated method for selecting the optimal number of features, resulting in manual feature selection that requires extensive trial and error. Table 4 also compares the proposed method and machine-learning-based feature selection, which consists of weighted KNN [38] and an SVM-based feature selection [34]. These four comparisons are chosen because they were applied to the same BHK tests. The evaluation metrics used to measure classification performance are accuracy, precision, recall, and F1 score, as shown in Equation (18) to Equation (22).

$$acc_{diag} = \frac{TP_{diag} + TN_{diag}}{TP_{diag} + TN_{diag} + FP_{diag} + FN_{diag}} \quad (18)$$

$$precision_{diag} = \frac{TP_{diag}}{TP_{diag} + FP_{diag}} \quad (19)$$

$$recall_{diag} = \frac{TP_{diag}}{TP_{diag} + FN_{diag}} \quad (20)$$

$$F1 - Score_{diag} = 2 \times \frac{Presisi_{diag} \times Recall_{diag}}{Presisi_{diag} + Recall_{diag}} \quad (21)$$

$$Weighted_{eval} = \sum_1^{diag} \frac{n}{N} \times eval, \quad eval = \{acc, precision, recall\} \quad (22)$$

Based on Equation (18) to Equation (22), the metric evaluation involves four parameters: true positives (TP), true negatives (TN), false positives (FP), and false negatives (FN), each of which depends on the diagnosis ($diag$). TP represents correctly detected diagnoses in the positive class, while TP indicates correctly

detected diagnoses in the negative class. *FP* indicates an error in detecting the diagnosis class, while *FN* indicates an error in detecting the opposition class. Accuracy is the ratio of correct detections to the total number of data points. Precision is the ratio of correctly detected results to all data in a particular diagnostic class. In contrast, Recall is the ratio of correct diagnoses to the total amount of data in that diagnostic class. The balance between recall and precision is measured using the F1 score. The measurement matrix for each evaluation (*eval*) computes a weighted average of class weights to quantify the imbalance in the probabilities of samples (*n*) relative to the total data (*N*) for each class (*diag*), as shown in Equation (22).

Table 3. Hyperparameter of Comparison Feature Supervised Function

Model	Hyperparameter	Value
SVM ^b	Kernel	{RBF [19], linear [36], polynomial [54], sigmoid [55]}
	C	1.0
	Gamma ^a	Scale
Random Forest ^b (RF) [34], AdaBoost ^b [47]	Coefficient ^a	{0,1}
	N estimators	{200}
K-Nearest Neighbors (KNN) [38]	N neighbors	{5, 10}
	Metric	{'Euclidean', 'Manhattan'}
Decision Tree ^b (DT) [56]	Max depth	{None, 5, 10}
Gradient Boosting ^b (GB) [57]	N estimators	100
	Learning rate	0.1, 0.01
Gaussian Naive Bayes (GNB)	Var Smoothing	$1e^{-9}$
Gaussian Classifier (GRBF) ^b	Kernel	RBF

^a RBF and ^a Polynomial only, ^b Model uses 42 Random states

Table 4. Feature Extraction Comparison

Approaches	Feature Extraction	Classifier
Conventional Feature Selection	Without Feature Extraction [49]	AdaBoost
	Fisher [19]	SVM RBF
Machine Learning-based Feature Selection	Weighted KNN [38]	Random Forest
	SVM-based selection feature [34]	Random Forest
The proposed method	FSHC	Linear SVM

3. RESULT AND DISCUSSION

This chapter presents the results and discussion of: (1) feature characteristics as dysgraphia knowledge, (2) plateau and supervised function of FSHC, (3) comparison of FSHC with conventional feature selection, (4) comparison of FSHC with machine learning-based feature selection, and (5) limitations and challenges.

3.1. Online Handwriting Features in Graphomotor Slant Line Task as a Dysgraphia Knowledge

This section presents a comprehensive analysis of the validity of the dysgraphia knowledge. The first test is expected to answer how the online handwriting feature of the graphomotor slant line task can classify dysgraphia. In this context, the conceptual framework is epistemologically assessed to determine whether the features construct the dysgraphia knowledge. This approach aims not only to build an accurate dysgraphia classification model but also to understand the empirical patterns of individual behavior during writing. From an epistemological perspective, the features extracted from the writing process reflect empirical representations of an individual's cognitive and neuromotor activities. In other words, each kinematic (such as speed or acceleration), dynamic (pressure or change in movement), spatial (direction, angle, or distribution of positions), and temporal (time per movement or sequence of actions) features have a digital trace of the physical processes that occur during writing. Through a systematic analysis of these features, this study identifies distinctive patterns that consistently distinguish individuals with dysgraphia from neurotypical individuals. Therefore, histogram analysis of the raw data and t-SNE (t-distributed stochastic neighbor embedding) as a visualization of feature reduction, as shown in Figure 4(a) and Figure 4(b). Both visualizations are used to understand characteristic patterns of dysgraphia. Figure 4 presents the statistics recorded during a single BHK test for each participant.

According to Figure 4(a), typically developing children typically show peaks at lower raw data values (around 10,000-30,000) and at higher frequencies. In comparison, the dysgraphia shows a broader distribution, peaking at higher values (around 10000-50000). The overlapping ranges in Figure 4(b) suggest that raw data does not distinguish between the two classes. The smoothed kernel density curve further highlights this difference, indicating that individuals with dysgraphia tend to have higher and more variable raw data values, suggesting the need for more detailed feature extraction and analysis to improve classification accuracy.

Figure 5 visualizes the 25 highest and lowest Fisher Score features. The Fisher Score is a measure used to assess how effective a feature is at distinguishing between target classes in a dataset. Features with higher

Fisher Score values are considered more relevant in separating those classes. Features with high Fisher Score values can be the primary focus in model development. In contrast, features with lower scores may be less beneficial and can be considered for removal or lower weighting in further analysis. As in Figure 5(a), temporal and spatial features dominate, including the maximum total length (max_lentotal), the maximum length along the X axis (max_lenx), and the median position on the Y axis (median_y). Meanwhile, Figure 5(b) shows a weak kinematic feature, indicated by an acceleration in velocity along both the X and Y axes. The results indicate that spatial and temporal features are the dominant features in the online graphomotor slant line task for classifying dysgraphia.

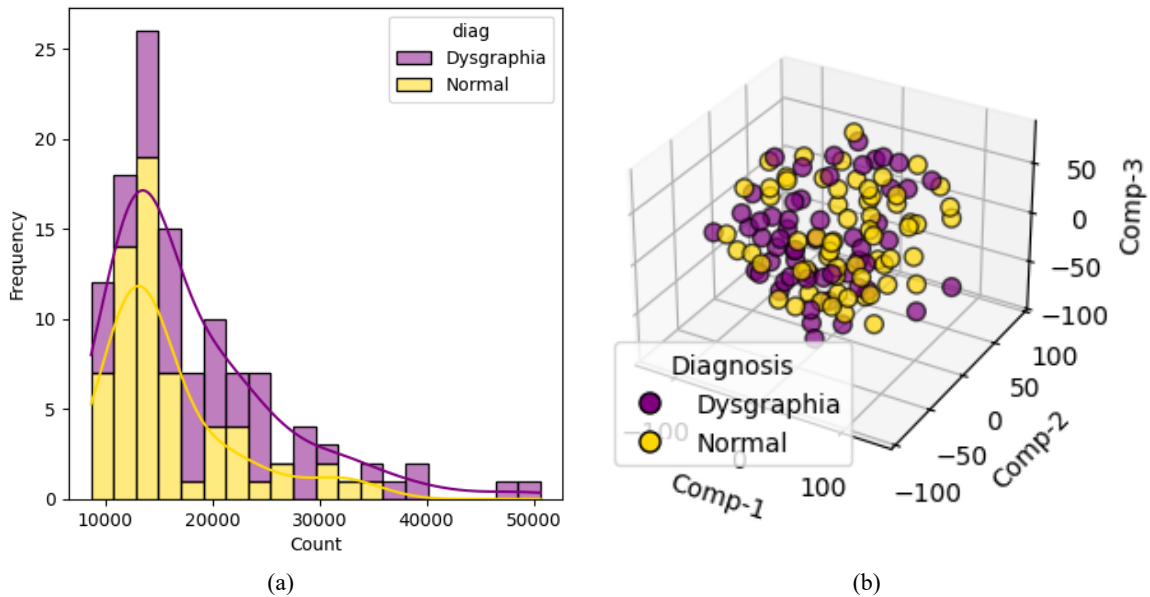


Figure 4. Sci_Rep Raw Data Histogram (a) Histogram 'Count Raw data' (b) t-SNE

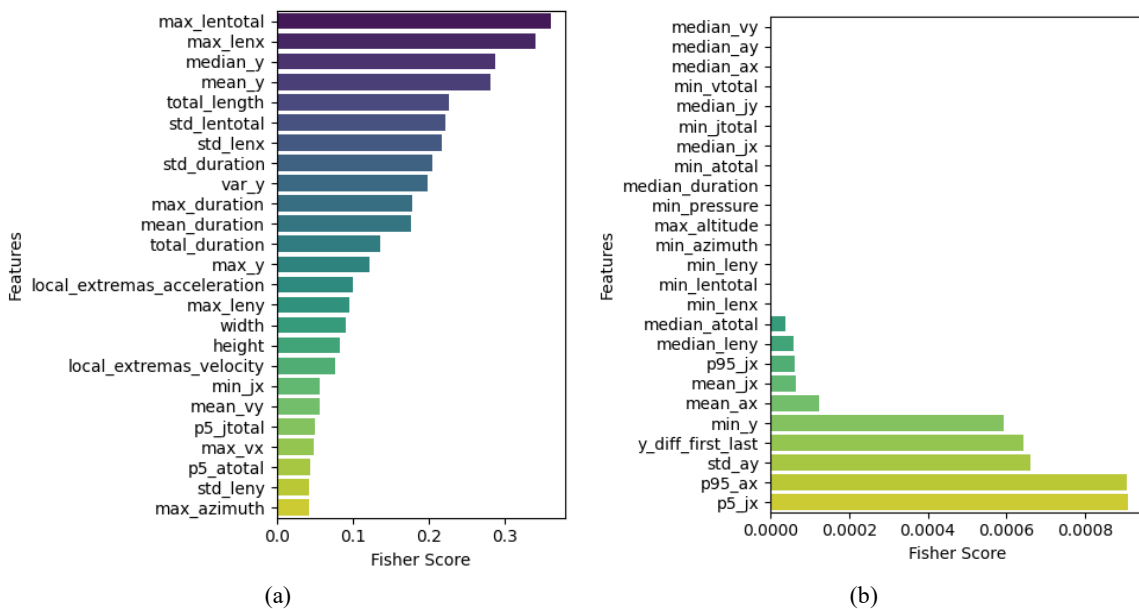


Figure 5. Fisher Reach per Feature (a) Top 25 (b) Bottom 25

3.2. Plateau and Kernel of Fisher-Based Supervised Hill-Climbing

The second evaluation was used to understand how the Fisher-based Supervised Hill Climbing (FSHC) method works as an adaptive feature selection approach for detecting dysgraphia from online handwriting. The Hill Climbing method functions as a wrapper stage, performing a local search to identify the optimal feature

combination. The Fisher score is used as the objective function in hill climbing to assess a feature's discriminative ability for the target class. A supervision function is added to the proposed method through machine learning. We also added a plateau to accommodate minor fluctuation across neighboring subsets.

Figure 6 shows the hyperparameter observations, consisting of the plateau and the kernel used. Figure 6(a) shows the accuracy of FSHC, compared with the plateau threshold, when using SVM as the baseline supervision. Figure 6(a) shows that FSHC converges to a local optimum in 13 steps with a plateau threshold of 5. Setting the plateau threshold to 10 yields a global optimal with 31 steps and 21 best features (Figure 6(b)), whereas higher thresholds produce more steps and additional features without improving accuracy (Figure 6(b)). We compare the kernel used in the feature-supervision function with FSHC performance. Four kernels were compared: RBF, Polynomial, Sigmoid, and Linear, as shown in Figure 6(b). These test results indicate that Fisher-based Supervised Hill Climbing (FSHC) is highly dependent on the supervision function. SVM with a linear kernel consistently outperformed SVMs with RBF, polynomial, and sigmoid kernels. The second finding confirms that Fisher-Based Supervised Hill Climbing (FSHC) achieves superior performance in dysgraphia cases, supported by 21 optimal features dominated by spatial and temporal features, and an optimal plateau threshold of 10. It shows great potential for developing offline and online handwriting features, as most selected features correspond to spatial and temporal features. The combination of spatial and temporal features indicates the potential to create online and offline handwriting features in the future.

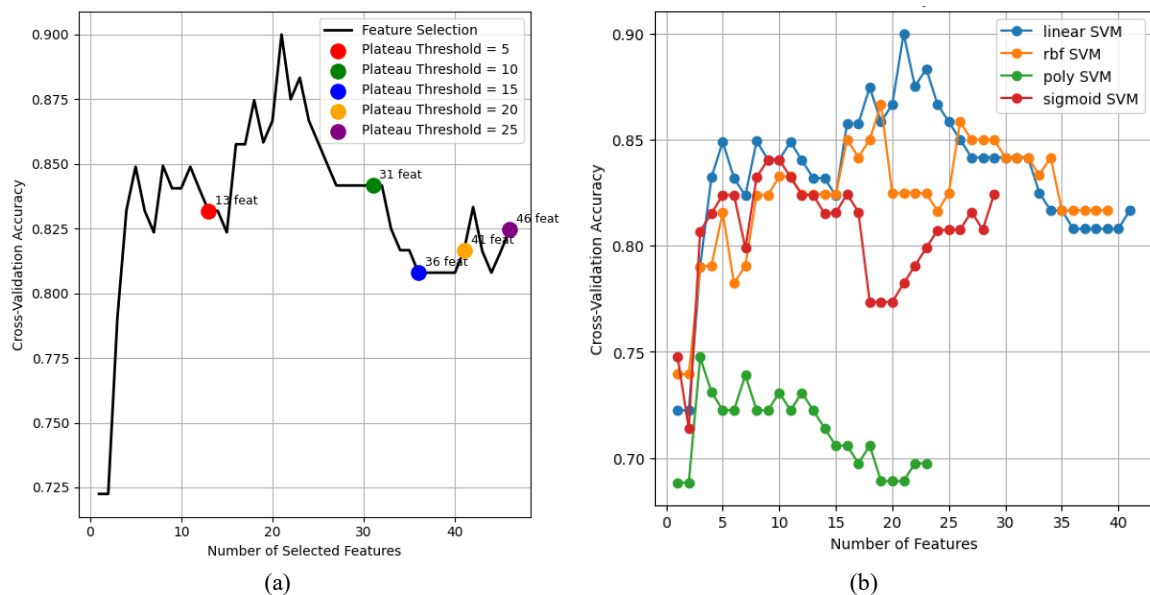


Figure 6. FSHC's Supervised Function Accuracy (a) Plateau Comparison (b) Kernel Comparison

3.3. Machine Learning as a Supervision Function of Fisher-Based Supervised Hill-Climbing

The third evaluation assesses the accuracy of Fisher-based Supervised Hill Climbing (FSHC) and explains how supervised machine learning avoids local optima. After obtaining an SVM model with a linear kernel as the FSHC supervision function, we compared other machine learning methods. Table 5 compares the evaluation results of machine learning as a supervision function for Fisher-Based Supervised Hill Climbing. Table 5 confirms that the linear SVM performs best among the others. The Gaussian RBF performs the worst among the others. However, other measures need to be explored further to assess overall performance. Other models, such as AdaBoost, Random Forests, KNN, Decision Trees, and Gradient Boosting, showed accuracies between 0.79 and 0.84. Gaussian Process with RBF kernel showed the lowest performance, indicating it is not suitable for application in this scope, because Gaussian predicts based on a covariance function that maximizes the log-marginal likelihood (LML), so that this function is non-convex and easily trapped in local optima on small data, influenced by the initialization of guesses from parameters. This causes the Gaussian Process to become trapped in local optima during feature selection, leading to overfitting. In contrast, the linear kernel's stability suggests it is better suited to this task due to its robustness and interpretability. This third finding confirms that the high accuracy of the FSHC method depends on backtracking in the linear SVM to avoid local optima, unlike the random search used by greedy hill climbing.

Table 5. FSHC's Evaluation Matrix (Feature Supervised Function Comparison)

Metric	Feature FSHC Supervised Function							
	SVM Linear	RF	Ada Boost	KNN	DT	GB	GNB	GRBF
Iteration / Best Feature	41/21	26/6	36/17	33/13	26/6	27/9	30/9	24/3
Max Accuracy	0.90*	0.82	0.84	0.82	0.79	0.79	0.79	0.52
Precision	Normal	0.94*	0.81	0.81	0.76	0.78	0.75	0.53
	Dysgraphia	0.92	0.84	0.88	0.95	0.82	0.86	0.85
Recall	Normal	0.95*	0.87	0.90	0.97	0.86	0.90	0.89
	Dysgraphia	0.91*	0.77	0.77	0.66	0.73	0.66	0.70
F1-Score	Normal	0.94*	0.84	0.86	0.85	0.82	0.82	0.82
	Dysgraphia	0.93*	0.80	0.82	0.78	0.77	0.75	0.76
	Precision	0.93*	0.82	0.84	0.85	0.80	0.80	0.81
Weighted average	Recall	0.93*	0.82	0.84	0.82	0.80	0.79	0.80
	F1 Score	0.93*	0.82	0.84	0.82	0.80	0.79	0.80

* The result is the best performance

3.4. Comparison of Fisher-Based Supervised Hill-Climbing and Feature Selection Method

The fourth evaluation compares FSHC and conventional feature selection methods. The SVM model with a linear kernel was shown to be consistent with other machine learning models across FSHC supervision levels. In this study, two approaches were used as comparators: one that applied no feature extraction and the other that used conventional Fisher with feature initialization, which is shown in Table 6. Based on Table 6, using many features does not guarantee optimal classification results. Conversely, using Fisher without the best-feature guidance produces more noise, making it harder for the classifier to recognize features. Compared with the use of 175 features in Table 6, which achieves an accuracy of up to 0.80, this demonstrates the potential for better feature selection than using unextracted features. In addition, the classifier plays a significant role. This is shown by comparing this study, which applied SVM with an RBF kernel to the 15 best Fisher features (Table 6), with the same accuracy, namely 0.86. Therefore, the FSHC feature selection method achieved the highest balanced accuracy, precision, and recall, outperforming conventional methods.

Table 6. Comparison of the FSHC Method and Conventional Feature Selection

Model	Feature Selection	Number of Features	Accuracy	Precision	Recall	F1-Score
J. Kunhoth <i>et al.</i> (2023) [49]	-	175	0.80	0.83	0.78	0.80
L. Deschamps <i>et al.</i> (2021) [19]	Fisher	15	0.86	-	0.81	-
The Proposed Method	FSHC	21	0.93	0.93	0.93	0.93

3.5. Comparison of Fisher-Based Supervised Hill-Climbing and Supervised Feature Selection Method

The fifth evaluation compares the results of FSHC and the supervised feature selection method. After obtaining an SVM model with a linear kernel as the FSHC supervision function, we compared other machine learning methods in Table 7. According to Table 7, the proposed method outperforms in terms of the balance between recall and precision. Compared to Weighted KNN and SVM-based feature selection, both yield smaller feature sets. However, the compared method tends to get stuck in local optima, resulting in lower accuracy. Nevertheless, the proposed method produces 21 features from 117, resulting in a significant performance loss that can be compensated for across all metrics. Therefore, the FSHC feature selection outperforms supervised feature selection methods.

Table 7. Comparison of the FSHC Method and Machine Learning-based Feature Selection

Feature Extraction	Number of Features	Accuracy	Precision	Recall	F1-Score
Weighted KNN [38]	3	0.75	0.77	0.74	0.76
SVM-based selection feature [34]	9	0.73	0.75	0.71	0.73
FSHC (Proposed Method)	21	0.93	0.93	0.93	0.93

3.6. Limitations and Challenges of Dysgraphia Research

The standard Hill Climbing performed poorly primarily due to its random initialization, which often leads the search to converge to suboptimal local optima in a high-dimensional feature space. Thus, FSHC uses a Fisher-based deterministic initialization, providing a more informative starting point. Although reach the high accuracy, this study has several weaknesses. The proposed method reaches higher computational complexity in $O(f \times v \times c)$, as much as the total number of features (f), the total number of folds of cross-validation (v), and the supervision cost (c). Furthermore, Figure 4 shows an excessive number of iterations after the optimal peak is reached. A large plateau increases the excessive iterations, while a small plateau can trap the proposed method in a local optimum. Thus, the plateau mechanism should be considered using other heuristic

models for future work. In addition, small datasets require augmentation techniques to improve dysgraphia perception [58], especially when testing on low-resolution images or multi-background conditions [59].

Table 8 poses a challenge for publicly available datasets, as four of the five datasets were published privately. It also elaborates on the dominance of binary classification for dysgraphia. The improved classification of multi-class dysgraphia is a challenge for further research. In addition, the results show that the 21 best features comprise 15 spatial and 6 temporal features. Most features are dominated by spatial and temporal, indicating that the method can be optimized by using two approaches: online and offline handwriting.

Table 8. Binary Classification Dataset Comparison

Authors	Category	Demography	Participant
G. Dimauro <i>et al.</i> (2020) [60]	Private	2–5 Grades	109
Drotár & Dobeš (2020) [38]	Public	8–15 years	120 (57 dysgraphia, 63 normal)
B. Manimekala <i>et al.</i> (2025) [61]	Private	6 - 8 years	150
F. Masood <i>et al.</i> (2023) [62]	Private	8–11 years	200
L. Deschamps <i>et al.</i> (2021) [19]	Private	2–5 Grades	580 (122 Dysgraphia, 362 Normal)

4. CONCLUSIONS

The study demonstrated a novel method (FSHC) for dysgraphia detection using a publicly available graphomotor dataset. The Fisher-based Supervised Hill Climbing (FSHC) selects features based on the Fisher score. The Hill Climbing method is an adaptive feature selection approach that proposes two strategies to avoid local optima: the plateau mechanism to accommodate minor fluctuations across neighboring subsets, and SVM with a linear kernel, used as a supervised approach on a validation set, as the objective function. A comparison of Linear SVM, RBF SVM, Sigmoid SVM, Polynomial SVM, RF, AdaBoost, KNN, Decision Tree, Gradient Boosting, Gaussian Naïve Bayes, and Gradient RBF showed that Linear SVM achieved the highest performance, performing hill climbing in a supervised setting and achieving a 0.93 weighted average of precision, recall, and F1 score. The comparison of the FSHC method showed that its features were superior to those of two conventional feature selection methods and two machine-learning-based methods. We concluded that the proposed method supervised the selection of the optimal number of Fisher features, achieving a higher weighted average of precision, recall, and F1 score than the state-of-the-art.

Further research is needed to improve FSHC performance. The proposed methods calculate Fisher fast but wrap the classifier in a loop, slowing system performance. Thus, the first further research is the optimization of the FSHC complexity. Future research should also investigate the impact of sample-wise preprocessing [63] and data refinement strategies in a non-ideal environment [64]. Additionally, the current binary approach limits the system's clinical applicability by ignoring the severity of dysgraphia. Furthermore, the histogram shown in Figure 4 also presents the probability of expanding dysgraphia to a multi-class. The spatial and feature distribution visualizations show that the data cannot be strictly separated into two classes. Figure 4(a) shows the histogram of two skewed data groups, indicating intra-class statistics. The 3D component in Figure 4(b) also reveals the density of diagnostic labels, indicating heterogeneity and supporting the motivation to explore multi-class classification. This encourages multiclass classification research [65], which can potentially lead to imbalanced data in publicly available data [32]. Due to limited research on public access to datasets, as shown in Table 8, it is necessary to develop a diverse dysgraphia dataset with varied assignments and exploration of language use on the BHK test to improve model generalizability and robustness.

DECLARATION

Supplementary Materials

The supporting information can be downloaded at <https://github.com/kartikacandrak/dysgraphiaFSHC>.

Sustainable Development Goals

The suitable development goals for SDG 4 (Quality Education).

Author Contribution

All authors contributed equally to the main contributor to this paper. All authors read and approved the final paper.

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Conflicts of Interest

The authors declare no conflict of interest.

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